Science in Cycling Conference - July 4^{TH}



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TIME TRIAL MODELLING

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DATA ANALYSIS

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OUR SOLUTION: EVERYTHING ON A SINGLE WEBSITE

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Gallet Val High-intensity training 🖞 12 📮 4 冷 ☆ Dashboard Dol Activity Performance Work zones Mon. 4 April 2016 - 12:05 Sunny day E Planning 1 91.8 Km 28.7 kph 25 °C 15 kph NW 🔗 221 w 150 врм No pictures taken erv: 32min Droo'n drop photo here, or click here ♀ Record C 80 rpm C 228 TSS Endurance: 52min Tempo: 82min 03:14:49 3 2,829 Kcal Extrem Hight intensity: 24mi Workload 65 % A +1331 m 🗠 hilly Long Recovery time 2 days Power 350 300 250 € 200 150 d 100 50 300 100 Time (min) 10 20 30 40 50 60 70 80 90 110 120 130 140 150 160 170 180 190 + Interval Statistics 5km v _ Schopfheim Ð Distance Duration Speed Elev + Power Heart rate Đ 5.0km 10min44s 27.9kph 49m 192W 124bpm 230W 10.0km 09min40s 31.1kph 31m 141bpm 15.0km 12min32s 23.9kph 111m 263W 149bpm Winterthur 20.0km 09min32s 31.4kph 86m 242W 150bpm 25.0km 07min36s 39.5kph 6m 250W 153bpm Race Profile 700

55

45 Distance (km) 50

60

65

70

75

80

90

85



WorldTour

MODELLING APPLIED TO CYCLING

WHY IS IT THAT INTERESTING?

SIMPLIFIED AND ACCURATE REPRESENTATION OF THE ATHLETE PERFORMANCE

CURRENT BEST PRACTICE IN FORMULA 1

TT MODELS WERE DEVELOPPED WITH AND TESTED BY A WORLD TOUR TEAM



INTRODUCTION

AN OPTIMAL POWER-VARIABLE STRATEGY ALLOWS SAVING SIGNIFICANT TIME VS CONSTANT POWER STRATEGY*

USE TO CHOOSE THE OPTIMAL EQUIPMENT (FRAME, WHEELS, SUITS...)

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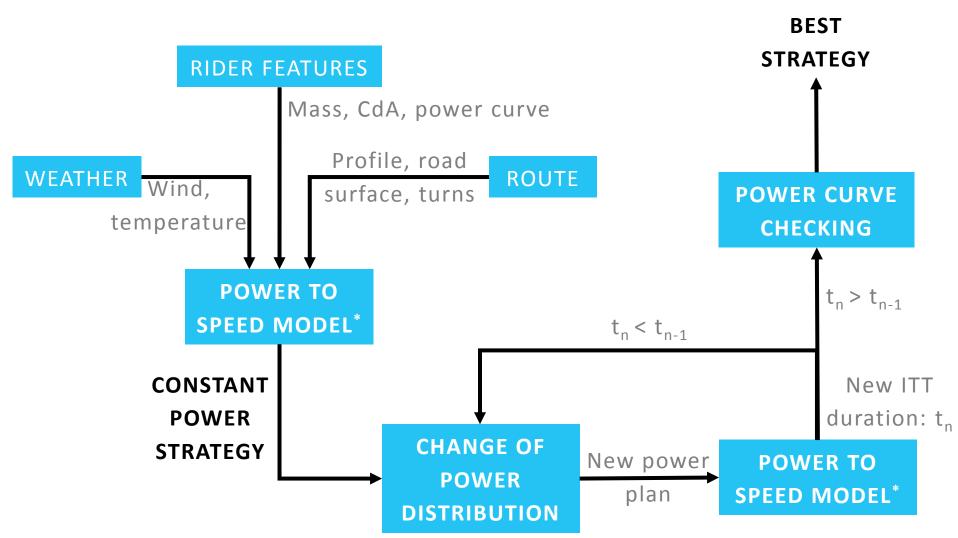


TO DETERMINE WHETHER IT IS WORTH CHANGING BIKE DURING THE TT

* Distribution of Power Output During Cycling, G. Atkinson et al, Sports Medicine 2007



HOW IT WORKS



* Validation of a Mathematical Model for Road Cycling Power, J.Martin et al, J. of App. Biomechanics 1998



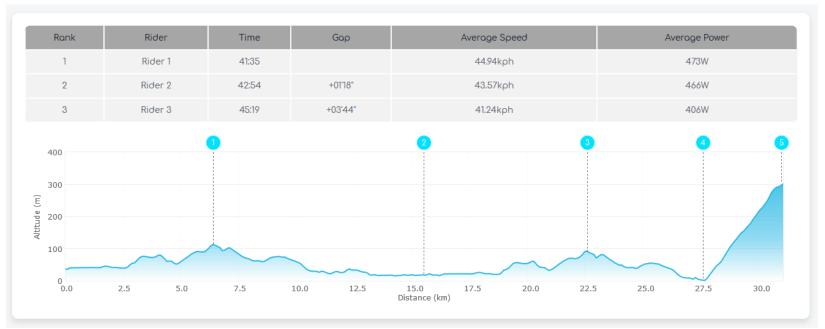
SIMULATION PARAMETERS

3 VIRTUAL PRO RIDERS

Name	Mass	CdA (m²)	Max power (40 min)
Rider 1	73 kg	0.225	475 W
Rider 2	78 kg	0.234	470 W
Rider 3	75 kg	0.227	412 W

2017 WORLD ITT (BERGEN)



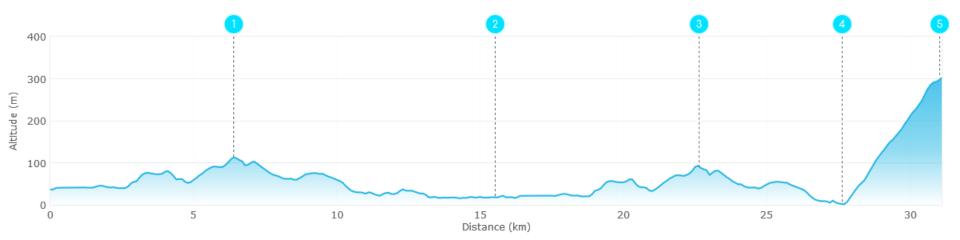




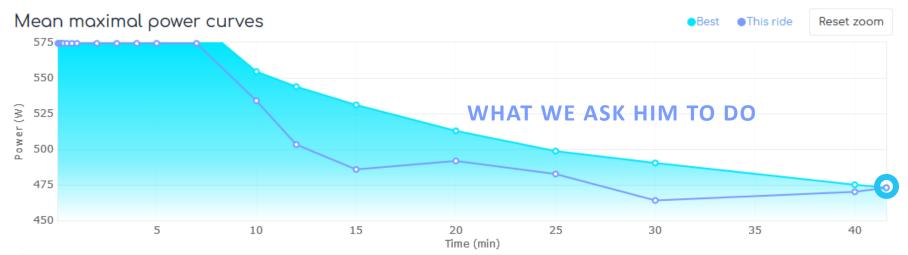
SIMULATION RESULTS

59S SAVED OVER 31KM VS CONSTANT-POWER STRATEGY!!





IS IT FEASIBLE?



	Sprint						Ar	naerobic				VO2 max				Lactate threshold						
		3"	5"	10"	15"	20"	30"	45"	1'	2'	3'	4'	5'	7'	10'	12'	15'	20'	25'	30'	40'	42'
	W	1,779	1,579	1,440	1,305	1,184	1,052	961	870	731	685	649	621	589	554	544	531	513	499	490	475	473
Best	W/Kg	25.41	22.55	20.57	18.64	16.91	15.03	13.73	12.42	10.44	9.78	9.27	8.87	8.42	7.92	7.77	7.59	7.33	7.12	7.00	6.79	6.76
	Kg	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70
	W	574	574	574	574	574	574	574	574	574	574	574	574	574	534	503	486	492	483	464	470	473
This	W/Kg	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	8.20	7.63	7.19	6.94	7.02	6.89	6.63	6.71	6.76
ride	Kg	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70	70
	%	32.28	36.38	39.88	44.01	48.50	54.58	59.76	66.03	78.60	83.89	88.47	92.50	97.42	96.31	92.52	91.47	95.88	96.78	94.63	98.95	99.99



THEFT

-TEAM TIME TRIAL

PULLING & DRAFTING = GOING FASTER

TAKING ADVANTAGE OF DRAFTING AND PULLING TO GO FASTER(UP TO 10% FASTER FOR A 6 RIDER TEAM WRT A SINGLE RIDER)



THE POWER DELIVERED BY THE RIDER WHEN PULLING AND DRAFTING SHOULD COMPLY WITH ITS CAPABILITIES

ALL THE RIDERS GO AT THE SAME SPEED, STRONGER RIDER JUST TAKES LONGUER PULLS

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TEAM TIME TRIAL

SIMULATION PARAMETERS

6 VIRTUAL PRO RIDERS

Name	Mass	CdA (m²)	Max power (40 min)
Rider 1	73 kg	0.225	475 W
Rider 2	78 kg	0.234	470 W
Rider 3	75 kg	0.227	412 W
Rider 4	68 kg	0.210	374 W
Rider 5	59 kg	0.184	359 W
Rider 6	63 kg	0.191	385 W

2017 WORLD TTT (BERGEN)





-TEAM TIME TRIAL

THE DIFFERENT TESTED SCENARIOS

BEST STRATEGY VS FINISHING WITH THE WHOLE TEAM: 51S SAVED

IT IS WORTH

DROPPING RIDERS

Ranking	Race Duration	Gap	Finishing Riders	Dropped Riders	Rider 1	Rider 2	Rider 6	Rider 5	Rider 3	Rider 4
1	47:40	+00:00	4	Rider 4 - Rider 3	Finisher	Finisher	Finisher	Finisher	->22km	->28km
BEST	STRATEGY	+00:00	4	Rider 4 - Rider 3	Finisher	Finisher	Finisher	Finisher	->28km	->28km
0	40.04	+00:25	4	Rider 4 - Rider 3	Finisher	Finisher	Finisher	Finisher	->38km	->28km
4	48:05	+00:25	5	Rider 4	Finisher	Finisher	Finisher	Finisher	Finisher	->22km
5	48:05	+00:26	5	Rider 4	Finisher	Finisher	Finisher	Finisher	Finisher	->28km
6	48:06	+00:26	4	Rider 4 - Rider 5	Finisher	Finisher	Finisher	->38km	Finisher	->28km
7	48:06	+00:27	4	Rider 4 - Rider 3	Finisher	Finisher	Finisher	Finisher	->31km	->28km
8	48:22	+00:42	5	Rider 3	Finisher	Finisher	Finisher	Finisher	->22km	Finisher
9	48:23	+00:43	5	Rider 3	Finisher	Finisher	Finisher	Finisher	->28km	Finisher
10	48:26	+00:47	5	Rider 4	Finisher	Finisher	Finisher	Finisher	Finisher	->38km
11	48:31	+00:51	6	-	Finisher	Finisher	Finisher	Finisher	Finisher	Finisher

ALL RIDERS FINISHING

- TEAM TIME TRIAL -

DETAILS OF A STRATEGY

BEST RIDER TAKES LONGER PULL

WEAKEST RIDER ACTUALLY CONTRIBUTES BUT ONLY FOR 21.8km

<u>(</u> 47:40	53.64 kph	A riders	2 Rider 4 - Rider 3		Pull time 🗸
	SPLIT 1 21.8km at -0.1% () 24:58 (?) 52.3 kph	SPLIT ? 6.7km at -0.2% () 07:14 (?) 55.6 kph	SPLIT 3 2.8km at 4.3% () 04:29 (?) 37.7 kph	SPLIT 4 5.8km at -2.1% () 06:08 (?) 66.7 kph	SPLIT 5 4.5km at -0.1% () 04:51 (?) 55.8 kph
Rider 1	27 s	29 s	47 s	25 s	28 s
Rider 6		15 s	13 s	17 s	
Rider 2	14 s	16 s	7 s	16 s	16 s
Rider 5	8 s	9 s			
Rider 3	6 s	DROPPED	DROPPED	DROPPED	DROPPED
Rider 4	2 s	ls	DROPPED	DROPPED	DROPPED



CONCLUSION

TIME TRIAL MODELLING

MODELLING IS A POWERFUL SOLUTION TO SAVE TIME ON TIME TRIALS

TO OPTIMALLY DETERMINE THE EQUIPMENT AND THE PACING STRATEGY

MODELS ARE ONLY TOOLS TO HELP COACH/SD MAKING DECISIONS



CONCLUSION

FURTHER INNOVATIONS



THIS PAVES THE WAY OF MANY APPLICATIONS

PELOTON VS BREAK-AWAY STRATEGY

OPTIMAL TEAM TRAIN/PACE FOR PREPARING A SPRINT

OPTIMAL TRAIN/PACE IN THE LAST CLIMB OF A MOUNTAIN STAGE

SCIENCE IN CYCLING 2018



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THANK YOU FOR YOUR ATTENTION

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CONCLUSION

GUIDELINES

ALMOST ALWAYS TAKE A TT BIKE

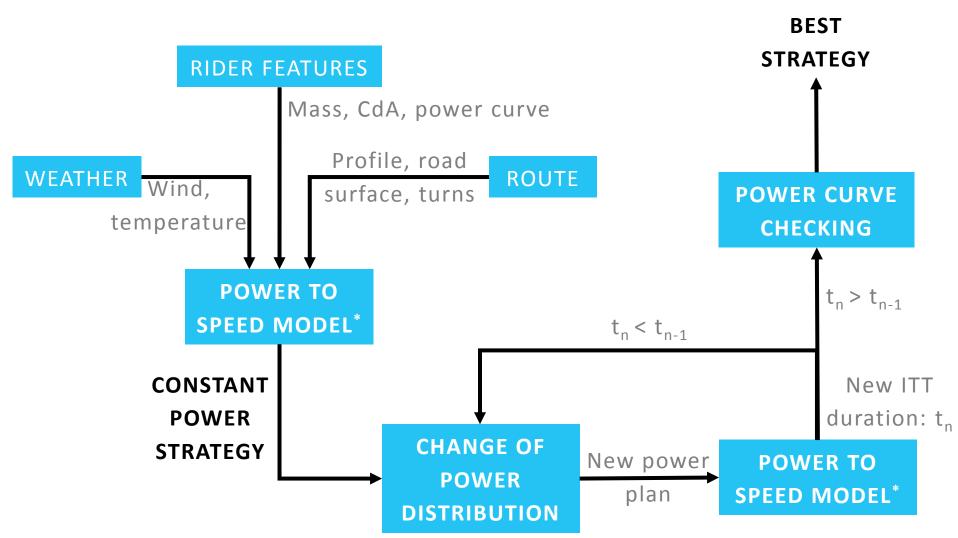
DO NOT CHANGE FOR ANOTHER BIKE DURING AN ITT

DROPPING RIDERS IN A TTT ALLOWS SAVING TIME

DO NOT WAIT FOR A RIDER (IN CASE OF INCIDENT) DURING A TTT



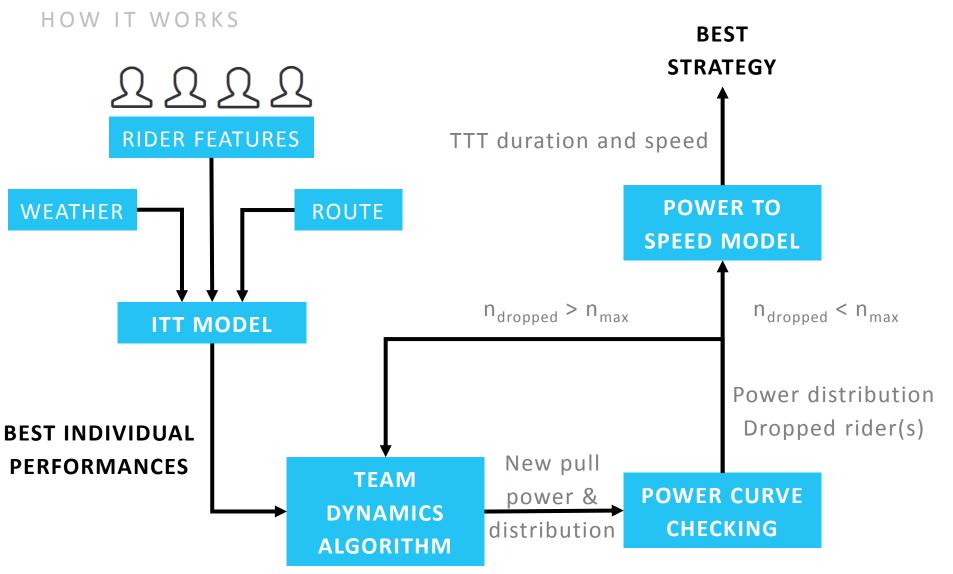
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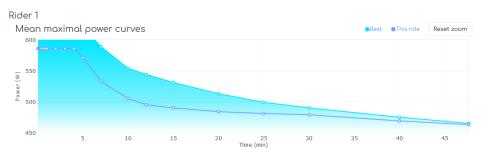


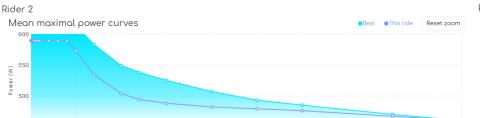
TEAM TIME TRIAL



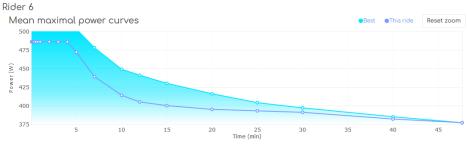
- TEAM TIME TRIAL -

FEASABILITY

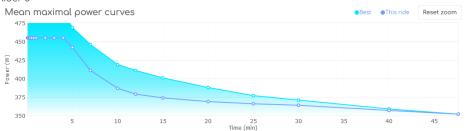


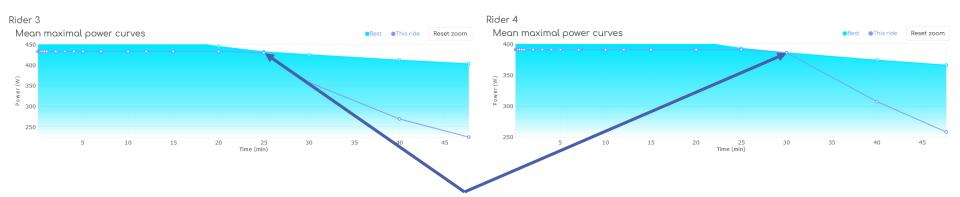


Time (min)



Rider 5





RIDERS START BEING DROPPED



DATA ANALYSIS

THE CURRENT SITUATION

TP



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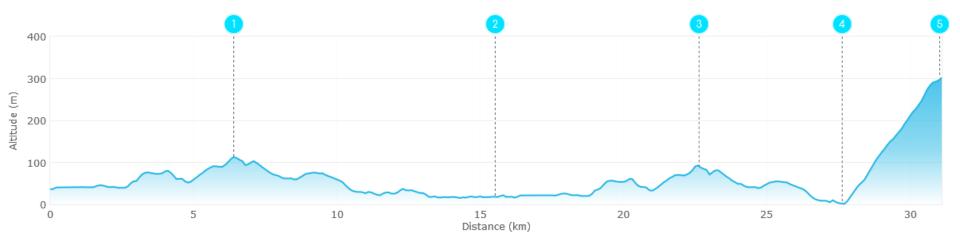




PACING DETAILS

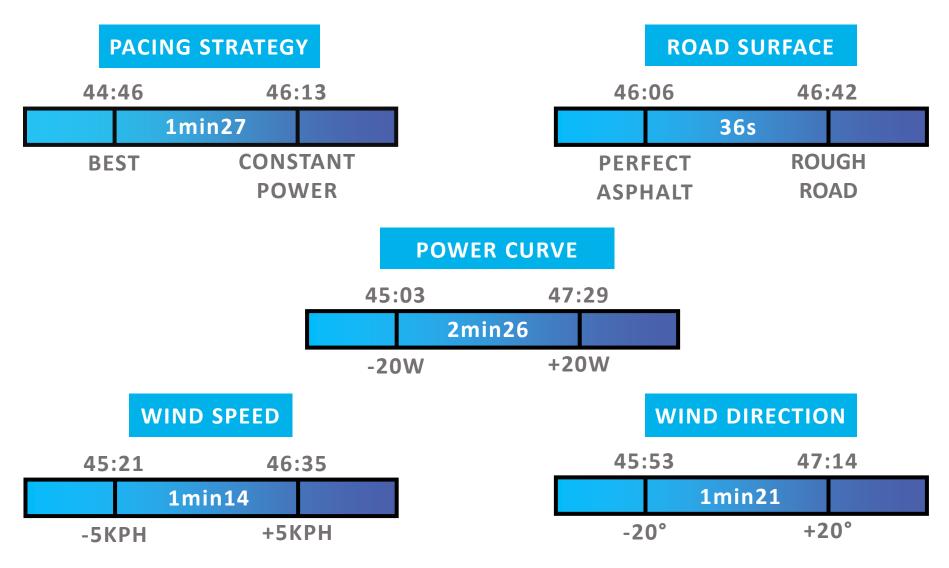
Race intervals

Interval Distance	Total Distance	Interval Time	Total Time	Interval Speed	Average Speed	Interval Power	Average Power	Grade
6.52km	6.52km	08:18	08:18	47.2kph	47.2kph	546W	546W	1.1%
9.12km	15.64km	10:37	18:55	51.5kph	49.6kph	371W	448W	-1.0%
7.11km	22.75km	08:58	27:53	47.6kph	49.0kph	510W	468W	1.0%
5.0km	27.75km	05:32	33:25	54.2kph	49.8kph	349W	448W	-1.7%
3.41km	31.16km	08:14	41:40	24.8kph	44.9kph	574W	473W	8.9%

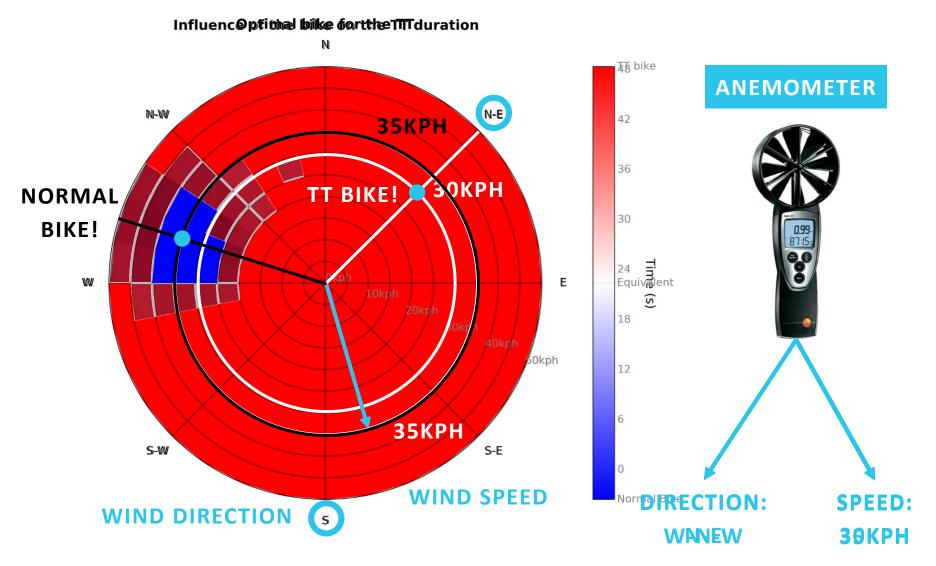


WEATHER EFFECTS

PREDICTION ACCURACY



DOES THE WIND CHANGE THINGS?





TEAM TIME TRIAL

HOW IT WORKS

